AGENDA ITEM #: _____ DATE: January 14, 2019 CAR #: 2019-6521

CITY OF GOODYEAR COUNCIL ACTION REPORT

SUBJECT: Accept the Federal Fiscal Year	STAFF PRESENTER: Tim Wayne, Deputy
(FFY) 2018 Homeland Security Grant	Fire Chief
Program Award for the Goodyear Fire	
Department project titled, "Goodyear Fire	CASE NUMBER: None
Public Safety Enhancement and Advanced	
Hazmat and Terror Screening	OTHER PRESENTER: None
Capabilities"	

PROPOSED ACTION:

Accept the 2018 Urban Area Security Initiative Grant in the amount of \$38,168 awarded by the Arizona Department of Homeland Security to the Goodyear Fire Department, authorize the City Manager or designee to execute all documents related to the grant award.

BACKGROUND AND PREVIOUS ACTIONS:

Over the last 3 years, the Fire Department has upgraded and bolstered the technology and response capabilities of the Hazardous Materials Response Team. This includes advanced meters and equipment as well as training for the team. This grant will allow the Fire Department to train new hazmat technicians as we lose some to attrition. It also provides a meter maintenance contract with a certified technician to perform calibration according to manufacture specifications.

STAFF ANALYSIS:

This grant award will enable the Fire Department to train new hazmat technicians. The meter maintenance contract will allow the Fire Department to maintain its hazmat meters by contracting with a factory authorized technician at no additional cost to the city.

FISCAL ANALYSIS:

The current grant award of \$38,168 is on a reimbursement basis and is conditional upon receipt of proof of payment and associated reimbursement documents. This grant does not require matching funds from the city.

RECOMMENDATION:

Accept the 2018 Urban Area Security Initiative Grant in the amount of \$38,168 awarded by the Arizona Department of Homeland Security to the Goodyear Fire Department, authorize the City Manager or designee to execute all documents related to the grant award.

ATTACHMENTS:

Sub-grantee agreement Grant Award Letter